

Temporary Local Rules

- a) All ponds and open ditches marked by red and yellow stakes or lines are PENALTY AREAS
 Rules 17 apply.
- b) Abnormal ground conditions rule 16.1
 - i. Sheep Grazing Play Prohibited

The sheep grazing area defined by electrical fencing from which play is prohibited. If a player's ball lies in this area, or if this area interferes with the player's stance or the area of his/her intended swing the player must take relief.

- If you <u>CAN</u> see and identify your ball in the sheep pen you MUST take full relief from the nearest point, no nearer the hole, and use 1 club length, with no penalty.
 If you <u>CANNOT</u> see and identify your ball in the sheep pen you MUST take relief from the point of entry, no nearer the hole, and use 1 club length, with no penalty.
- For the purpose of the sheep ruling, entry is allowed to the sheep pen. There are designated crossing points on the electric fence to enter the enclosure; this will consist of some casing covering the electric wire.

N.B. The sheep pen to the left hand side of the 18th is OUT OF BOUNDS and NOT G.U.R

ii. Crow Damage

Through the green, a ball lying in an area which has been damaged by crows/rooks maybe lifted without penalty, cleaned, and dropped as near as possible to where it lay but not nearer the hole.

A player may not obtain relief under the Local Rule if it is clearly unreasonable for him to play a stroke because of interference by anything other than the condition covered by this local rule.

iii. Gorse Plantations

As some gorse plants are maturing and no longer need protection, bamboo canes/stakes are gradually being removed. Please ensure that a cane (not just a tree shelter/mesh or wrap) can be identified before taking relief.

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c) Preferred Lies in Bunkers

Preferred lies may be used in bunkers. Lift, clean and place within 6 inches. No smoothing of sand allowed before placing and the ball must be marked before being lifted.

d) "Marking" a Competition or General Play Scorecard

Please do not exchange scorecards. Cards must be filled in correctly to avoid disqualification. This will mean keeping your own score in 'Column A' and your playing partners score in the marker column along with the markers name on the card. At the end of your round you should check your scores with your playing partner and then **sign your own card** and write **AGREED in the markers signature area.** Please then upload this to the IG App.

Penalty for breach of above Local Rules

Match Play - Loss of Hole; Stroke Play - Two Strokes